

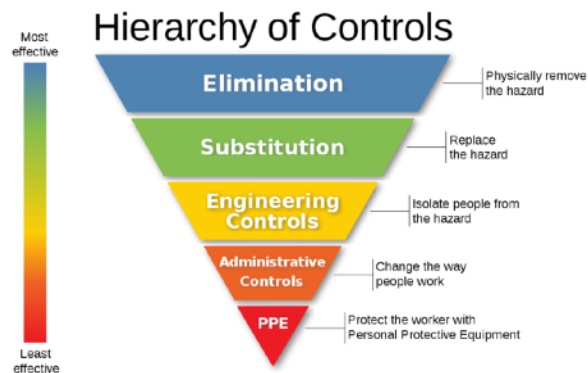
# Assessing & Managing Risk in Costume Departments

As an employer you (as an HOD) and your production are required by law to protect your employees, and others, from harm.

Under the Management of Health and Safety at Work Regulations (1999) the minimum you must do is:

- Identify what could cause injury or illness (SIGNIFICANT hazards)
- Decide how likely it is that someone could be harmed and how seriously (risk)
- Take action to eliminate the hazard, or if this isn't possible, control the risk

To help assess risk we use a hierarchy of controls to ensure safe practises -



## Guidance notes

Hazards should be listed in the order in which they are likely to appear.

These hazards are likely to be applicable to the majority of shoots:

- Slips, trips & falls
- Trailing cables
- Manual handling
- Hazardous substances

These may be applicable in particular circumstances:

- Weather – extreme heat, extreme cold
- Content of shoot – stunts, inclusion of firearms etc.
- Split days & Night Work
- Firearms
- Nudity

- Please note, these suggestions are in no way intended to be exhaustive or constitute all of the hazards that may be associated with your shoot.
- Each new production requires you to produce a Risk Assessment that is RELEVANT to that particular show.
- It should be understood that a Risk Assessment is a **dynamic** document and can (and should) be amended as and when new hazards are identified.
- Ensure that all members of the department have read and understand the Risk Assessment. If you are given an RA you HAVE to follow it.
- All members of the department, no matter how junior, should be made aware of their responsibility to abide by and contribute to the department Risk Assessment.
- Reporting of breaches should be without prejudice.

**“*PRODUCTION NAME*”**  
**COSTUME DEPARTMENT RISK ASSESSMENT**

<b>Head of Department:</b>	<b>Mobile Phone:</b>
<p><b>Specific Filming Date(s):</b> <i>“enter date(s)”</i></p> <p>This risk assessment covers the filming of “Production Name”. Additional risk assessments may be required in due course if new/unforeseen hazards are encountered during the shoot.</p>	

<u>Department member</u>	<u>Relevant qualifications &amp; Position</u>
	Costume designer
	Costume supervisor
	Costume standby
	Costume trainee
	<i>(add as required)</i>

Notes regarding Emergency Arrangements during filming:

We, the Costume Department team:

- will follow all existing or temporary emergency procedures which may be in place at a location - these will be notified to crew by the 1<sup>st</sup> AD prior to work commencing.
- will ensure that we attend any safety briefings specific to our tasks and act upon the advice given which may include the wearing of personal protective equipment.
- understand the Production's fire safety arrangements for identifying missing persons at an emergency assembly point (which should include which 'Buddy Group' the Costume Department is part of and the other crew members they will assemble with).
- the need to report all accidents, no matter how trivial.
- will report any hazards to the 1<sup>st</sup> AD which they feel are dangerous and require additional controls to be put in place.

We also understand that a Unit Medic will be part of the daily filming crew.

Distribution List				Additional Distribution List	
Producer		Line Producer		Insurers	
Members of costume department		H&S/Risk Assessment File		Other HoD's	
Health & Safety					

Ref No:	Hazards identified as part of the filming process which impact the costume team and other persons

01	<p>GENERAL</p> <p>Allergies:</p> <ul style="list-style-type: none"> <li>• Washing machine detergents, softeners and other substances in use (perfumes, enzymes in biological powders/liquids etc.)</li> <li>• Jewellery (gold, gold-tone, white metals etc.)</li> <li>• Certain fabrics (wool in particular)</li> <li>• Latex</li> </ul>
02	<p>GENERAL</p> <p>Working with children and young persons (cast &amp; SAs)</p>
03	<p>GENERAL</p> <p>Stunts</p>
04	<p>GENERAL</p> <p>Weather - effects of weather on filming activities</p>
05	<p>GENERAL</p> <p>Split day/night shoot working</p>
06	<p>GENERAL</p> <p>Fatigue – Affects of long hours / stress on Costume Department crew during filming. Postural strain - height of work surfaces and chairs.</p>
07	<p>COSTUME TRUCK/DEPARTMENT BASE</p> <p>Electricity – e.g. Using generator &amp; commercial supplies; practical electrical equipment - i.e. irons, steamers etc. Maintenance and testing of equipment.</p>
08	<p>COSTUME TRUCK/DEPARTMENT BASE</p> <p>Washing/cleaning</p>
09	<p>COSTUME TRUCK/DEPARTMENT BASE</p> <p>Hazardous and Flammable substances. Breakdown areas.</p>
10	<p>COSTUME TRUCK/DEPARTMENT BASE</p> <p>Manual Handling Operations – heavy / awkward shaped equipment, bags etc. Moving kit and heavy costumes.</p>
11	<p>WORKING ON SET/LOCATION</p> <p>Manual Handling Operations – heavy / awkward shaped equipment, bags etc. Moving kit and heavy costumes.</p>

12	WORKING ON SET/LOCATION Slips, trips and falls – stray cables, loose equipment, slippery / uneven surfaces, steps.
13	WORKING ON SET/LOCATION Roads – Costume crew working in / on / next to the public highway, pavements, pedestrian areas.
14	WORKING ON SET/LOCATION Security – of costume equipment, personnel and vehicles on location.
	Firearms
	Nudity

	<b>HAZARD</b> (what might cause danger or injury?)	<b>RISK</b> (what is the potential effect of the hazard? To whom? How?)	<b>PRE Control Risk Rating</b> (PxS)	<b>CONTROL MEASURES</b>	<b>POST Control Risk Rating</b> (PxS)	<b>FURTHER ACTION &amp; CONTROLS</b>

<p><b>GENERAL - ALLERGIES (Ref 01)</b></p>	<p><b>Allergic reaction to</b></p> <ul style="list-style-type: none"> <li>-</li> <li>• <b>detergents</b></li> <li>• <b>jewellery</b></li> <li>• <b>latex</b></li> <li>• <b>certain fabrics</b></li> <li>• <b>other chemical substances</b></li> </ul>	<p>All costume team, cast and SAs -</p> <ul style="list-style-type: none"> <li>• Acute allergic reaction</li> <li>• Dermatitis</li> <li>• Development of long-term (chronic) health conditions due to over exposure to certain substances</li> </ul>	<p>9 Likely/ Moderate</p>	<ul style="list-style-type: none"> <li>• Members of the team should disclose existing / known allergies to the designer &amp;/or supervisor so that the necessary precautions may be taken (i.e. changing brand / type of detergent, ensuring PPE such as gloves are used when working with detergents and other chemicals).</li> <li>• Ask all cast and SAs if they have any allergies or skin conditions which the team should be aware of</li> <li>• Where jewellery / fabric reacts with skin to leave marks it should be changed for an alternative.</li> <li>• PPE/Gloves to be provided and worn, where necessary and possible</li> </ul>	<p>2 Unlikely/ Negligible</p>	<ul style="list-style-type: none"> <li>• All members of the department to be vigilant</li> <li>• Overseen by designer and supervisor.</li> <li>• Every possible care will be taken to keep costume department items safe and clean for all concerned.</li> <li>• Be aware that allergies can develop overnight.</li> </ul>
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<b>GENERAL - WORKING WITH CHILDREN AND YOUNG PERSONS (Ref 02)</b>		Child protection measures required by law	2 Unlikely/ Negligible	<ul style="list-style-type: none"> <li>Members of the costume team will never work alone with a child or young person - ensure there is an appropriate adult or chaperone</li> <li>The costume team will ensure that the child cast member/SA is suitably dressed for the filming conditions (including footwear)</li> </ul>	1 Extremely unlikely/ Negligible	<ul style="list-style-type: none"> <li>DBS checks required for all crew where children are involved in filming</li> <li>Line producer is your authority</li> </ul>
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<p><b>GENERAL - STUNTS (Ref 03)</b></p>	<ul style="list-style-type: none"> <li>• <b>Incorrect preparation of stunt requirements</b></li> <li>• <b>Inhibition of movement of cast/stunt person</b></li> </ul>	<p>Cast and stunt team</p>	<p>15 Likely/ Severe</p>	<ul style="list-style-type: none"> <li>• Adequate advance notice of cast/stunt doubles in order to provide costume requirements</li> <li>• Clear guidance should be given from relevant departments on requirements pertaining to safety</li> <li>• Stunt padding / helmets / harnesses / safety equipment should be supplied and supervised by the Stunt Co-ordinator (via Production)</li> <li>• Costumes will be chosen to accommodate said items as far as possible</li> <li>• No last minute changes to stunt work that affects costume requirements</li> </ul>	<p>6 Unlikely/ Moderate</p>	<ul style="list-style-type: none"> <li>• Stunt co-ordinator is your authority</li> </ul>
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<p><b>GENERAL - WEATHER (Ref 04)</b></p>	<p><b>Adverse weather conditions</b></p>	<p>All cast and crew -</p> <ul style="list-style-type: none"> <li>adverse weather (i.e. high winds, heavy rain, thunder &amp; lightning, icy conditions) can have serious safety consequences for filming activities.</li> </ul>	<p>9 Likely/ Moderate</p>	<ul style="list-style-type: none"> <li>The possible impact of poor weather conditions shall be taken into account by Production when planning and back-up plans should be in place to deal with such (i.e. weather cover).</li> <li>Where Costume crew are required to work outdoors in inclement weather, we will be adequately prepared and have good quality outdoor clothing and footwear available for use as required to meet the forecast conditions.</li> <li>In hot, sunny weather, adequate measures will be in place to protect the Costume crew from sunburn, dehydration etc (i.e. Production to provide a good quality sun cream and drinking water on set).</li> </ul>	<p>3 Likely/ Negligible</p>	<ul style="list-style-type: none"> <li>Being well prepared and ensuring all crew have good equipment (loaning items when required to trainees, for example) has an impact on crew morale - potentially miserable experiences are made durable with the correct equipment.</li> </ul>
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<p><b>GENERAL - SPLIT DAY &amp; NIGHT WORK (Ref 05)</b></p>	<p><b>Tiredness</b></p>	<p>All department crew -</p> <ul style="list-style-type: none"> <li>• Tiredness increases the likelihood of accidents happening</li> </ul>	<p>9 Likely/ Moderate</p>	<ul style="list-style-type: none"> <li>• Base and walkways around it and the location itself should be adequately lit using work-lamps / tower-lamps – including the need for lighting on wrap for a safe de-rig and egress from the location.</li> <li>• Costume crew are to be advised to dress warmly and sensibly for the conditions, especially when filming outdoors.</li> <li>• Hot drinks should be readily available throughout the shoot.</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• Location/Unit manager to oversee location requirements</li> <li>• Costume crew could carry a torch as part of their personal kit for when required.</li> </ul>
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<p><b>GENERAL - FATIGUE (Ref 06)</b></p>	<p><b>Tiredness</b></p>	<p>All department crew -</p> <ul style="list-style-type: none"> <li>• Musculoskeletal injuries associated with poor posture</li> <li>• Increased risk of accidents, incidents and illness due to tiredness caused by poor working conditions, long hours, work schedule, stress</li> </ul>	<p>9 Likely/ Moderate</p>	<ul style="list-style-type: none"> <li>• Production must take full account of fatigue as a significant risk when setting up working schedules and also accounting for travelling times to and from sets. This must allow for the get-in and striking after wrap.</li> <li>• Production management will ensure that the Department's minimum 'turn-around' time (11 hours) is respected at all times.</li> <li>• The costume supervisor will ensure that rest days are recognised and taken by the team.</li> <li>• Dailies are to be used if required to provide cover for crew taking rest days.</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• 1st Assistant Director/ Production Management for scheduling issues.</li> <li>• All members of the Costume Department (action to be overseen by HoD)</li> </ul>
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<b>GENERAL - FATIGUE (Ref 06) cont.</b>				<ul style="list-style-type: none"><li>• Team members to arrange their working environment to enable good posture - ie. all chairs and working surfaces should be at the correct height to reduce postural strain.</li><li>• Standing up for long periods - consider the occasional use of a foldaway chair on set and take micro breaks to alternate posture.</li><li>• Inexperienced crew given new tasks will be duly trained and given guidance and adequate time to complete the task.</li><li>• WORKROOMS - suitable daylight work hours should be provided.</li><li>• WORKROOMS - persons not to work alone.</li></ul>		
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<b>COSTUME TRUCK &amp; DEPARTMENT BASE - ELECTRICAL HAZARDS (Ref 07)</b>	<b>Utilising power from generated and commercial supplies and 'mains' electrical equipment.</b>	<p>All department crew -</p> <ul style="list-style-type: none"> <li>• Electrical shock or fire from faulty or incorrectly wired electrical equipment or power supply</li> <li>• Burns from contact with hot electrical equipment</li> <li>• Trip injuries from poorly managed cable runs</li> </ul>	<p>12 Likely/ High</p>	<ul style="list-style-type: none"> <li>• The costume truck will be in good, safe working order from an electrical point of view. The fixed wiring circuits and power outlets will be tested to meet the requirements of BS7671 and a safety test certificate will be issued by the Facility Company to the Production to confirm that this has been carried out within the last year.</li> <li>• Fixed appliances (washing machines, dryers etc) must be in good condition and working order and must be safety checked by a competent person at regular intervals for evidence of damage, fluff build-up in dryers (fire hazard) etc.</li> <li>• All portable practical electrical appliances in use by the Costume team shall be subject to regular maintenance and inspection for signs of damage. In the case of the latter the equipment should be replaced / repaired as soon as possible. Part of the maintenance regime with portable electrical equipment may include PAT testing and this should be arranged by the Production team where equipment has not been recently tested.</li> <li>• Great care will be exercised when using equipment which intentionally gets hot i.e. irons, steamers etc. These should be used only by competent persons and not left unattended when switched on or whilst cooling (risk of burns injury to unsuspecting persons).</li> <li>• Cable runs will be pro-actively managed with the prevention of trip hazards in mind – this may require ramps, mats, tape or flying cables overhead.</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• Facilities department/Unit manager</li> <li>• All members of the Costume Department (action to be overseen by HoD)</li> </ul>
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<b>COSTUME TRUCK &amp; DEPARTMENT BASE - ELECTRICAL HAZARDS (Ref 07) cont.</b>				<ul style="list-style-type: none"> <li>• Ensure visual checks of equipment and cables are carried out by team members before each use to check for damaged cables, loose plugs etc.</li> <li>• Electrical appliances should not be used when there is wet flooring, surfaces, puddles or flooding in the area.</li> <li>• Keep fire exits clear</li> </ul>		
<b>COSTUME TRUCK &amp; DEPARTMENT BASE - WASHING/ CLEANING (REF 08)</b>	<b>Allergic reaction to -</b> <ul style="list-style-type: none"> <li>• <b>detergents</b></li> <li>• <b>jewellery</b></li> <li>• <b>latex</b></li> <li>• <b>certain fabrics</b></li> <li>• <b>other chemical substances</b></li> </ul>	All department crew - <ul style="list-style-type: none"> <li>• Dermatitis</li> <li>• Acute allergic reactions</li> <li>• Development of chronic health conditions due to over exposure to certain substances</li> </ul>	<b>9</b> Likely/ Moderate	<ul style="list-style-type: none"> <li>• Identify any allergies in the team.</li> <li>• Minimise the amount of time hands are in contact with water.</li> <li>• Dry hand thoroughly after washing.</li> <li>• Use mild soap and barrier creams.</li> <li>• Use products designed for sensitive skins.</li> <li>• Ensure good ventilation.</li> <li>• Ensure PPE is available,</li> </ul>	<b>2</b> Unlikely/ Negligible	<ul style="list-style-type: none"> <li>• All members of the Costume Department (action to be overseen by HoD)</li> </ul>

<b>COSTUME TRUCK &amp; DEPARTMENT BASE - HAZARDOUS AND FLAMMABLE SUBSTANCES. BREAKDOWN AREAS (REF 09)</b>	<b>Misuse of substances</b>	<p>All department crew -</p> <ul style="list-style-type: none"> <li>• risk of respiratory disease, respiratory aggravation/breathing issues &amp; long term respiratory illness</li> <li>• allergic reactions</li> </ul>	<p>16 Very likely/ High</p>	<ul style="list-style-type: none"> <li>• Identify any allergies in the team</li> <li>• Ensure correct storage of hazardous and flammable substances (COSHH cabinet)</li> <li>• Adhere to manufacturers instructions</li> <li>• Ensure suitable PPE is available (aprons, gloves, masks etc.)</li> <li>• Ensure good ventilation in working areas</li> <li>• Obtain COSHH data sheet where necessary</li> <li>• Ensure suitable fire extinguishers are in place (including on costume trucks) and crew know where they are</li> <li>• A 'NO SMOKING' policy is in place and adhered to</li> <li>• A Fire Detection system should be in place in costume areas</li> <li>• Take regular breaks to avoid prolonged exposure</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• All members of the Costume Department (action to be overseen by HoD)</li> <li>• <a href="https://www.hse.gov.uk/coshh/">https://www.hse.gov.uk/coshh/</a></li> </ul>
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<p><b>COSTUME TRUCK &amp; DEPARTMENT BASE - MANUAL HANDLING OPERATIONS - MOVING KIT AND HEAVY COSTUMES (REF 10)</b></p>	<p><b>Incorrect handling of equipment and heavy items</b></p>	<p>All department crew -</p> <ul style="list-style-type: none"> <li>• Musculoskeletal injuries associated with poor posture</li> <li>• Bodily injury such as twists, sprains, cuts, bruises, dislocations and fractures</li> </ul>	<p>12 Very likely/ Moderate</p>	<ul style="list-style-type: none"> <li>• All costume crew shall be trained in safe manual handling techniques.</li> <li>• Ensure that items of costume and equipment are broken down into easily manageable units (consider weight / shape / size).</li> <li>• Handling Aids shall be provided and used where necessary eg.trolleys.</li> <li>• Costume Department members will ask for assistance with manual handling of any heavy bags etc. where required, including the use of additional people ('humpers') and transport.</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• All members of the Costume Department (action to be overseen by HoD)</li> </ul>



<p><b>WORKING ON SET/LOCATION - MANUAL HANDLING OPERATIONS - MOVING KIT AND HEAVY COSTUMES (REF 10)</b></p>	<p><b>Incorrect handling of equipment and heavy items</b></p>	<p>All department crew -</p> <ul style="list-style-type: none"> <li>• Musculoskeletal injuries associated with poor posture</li> <li>• Bodily injury such as twists, sprains, cuts, bruises, dislocations and fractures</li> </ul>	<p>12 Very likely/ Moderate</p>	<ul style="list-style-type: none"> <li>• All costume crew shall be trained in safe manual handling techniques.</li> <li>• Ensure that items of costume and equipment are broken down into easily manageable units (consider weight / shape / size).</li> <li>• Handling Aids shall be provided and used where necessary eg.trolleys.</li> <li>• Costume Department members will ask for assistance with manual handling of any heavy bags etc. where required, including the use of additional people ('humpers') and transport.</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• All members of the Costume Department (action to be overseen by HoD)</li> </ul>
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<p><b>WORKING ON SET/LOCATION</b> - <b>SLIPS, TRIPS AND FALLS</b> (Ref 11)</p>	<p><b>Steps, stray cables, loose equipment, slippery / uneven ground and surfaces.</b></p>	<p>All crew, cast and others -</p> <ul style="list-style-type: none"> <li>• Bodily injury such as twists, sprains, cuts, bruises, dislocations and fractures</li> </ul>	<p>12 Very likely/ Moderate</p>	<ul style="list-style-type: none"> <li>• Before allowing any persons to access the Costume truck, the Facilities team will ensure that the steps and handrail(s) are in position and secured so that they cannot move. The steps and handrails will be in good condition and not worn or wobbly. Steps should be NON-SLIP.</li> <li>• The Costume team will check that these arrangements are in place before using the truck.</li> <li>• Outside the truck there will be adequate work lighting to allow the steps to be used in the dark.</li> <li>• All costume bags and kit will be stored safely when not in use on set to avoid creating trip hazards.</li> <li>• Crew should take care not to rush or run.</li> </ul>	<p>4 Unlikely/ Slight</p>	<ul style="list-style-type: none"> <li>• All members of the Costume Department (action to be overseen by HoD)</li> </ul>
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<p><b>WORKING ON SET/LOCATION</b> - <b>SLIPS, TRIPS AND FALLS</b> <b>(Ref 11) cont.</b></p>				<p>The risk of slips, trips and falls may increase -</p> <ul style="list-style-type: none"><li>• due to wet / slippery / greasy conditions underfoot.</li><li>• where appropriate, signage will be deployed by the Location team and / or announcements made to warn crew of the conditions underfoot.</li><li>• due to incorrect footwear being selected for the conditions underfoot - the Costume Designer will ensure that conditions underfoot are taken into account when selecting footwear for cast use on location, and crew will be advised in advance where possible where choice of footwear is a consideration in reducing the risks of a slip incident (i.e. choosing walking boots instead of smooth soled shoes / trainers).</li><li>• due to cables being run beneath certain types of rubber mat.</li></ul>		
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<p><b>WORKING ON SET/LOCATION</b> - <b>Roads (Ref 12)</b></p>	<p><b>Costume crew working in/on/next to the public highway; pavements &amp; pedestrian areas.</b></p>	<p>All crew, cast and others -</p> <ul style="list-style-type: none"> <li>• Contact with moving vehicles – full range of potential injuries to crew.</li> <li>• Distraction of motorists / other road users by the presence of the film unit</li> </ul>	<p>10 Unlikely/ Severe</p>	<ul style="list-style-type: none"> <li>• Any action or work which involves Costume Department working on the highway for any length of time (as opposed to simply crossing the road when safe to do so) can only take place under controlled road conditions.</li> </ul> <p><b>Public highway:</b></p> <ul style="list-style-type: none"> <li>• Hi-visibility garments will be worn by all Costume Department crew when working in or near any public road / area with vehicular access where we do not have total control.</li> </ul> <p><b>Private and closed roads:</b></p> <ul style="list-style-type: none"> <li>• Hi-visibility garments will be worn as above on any private or closed roads where there will be moving traffic (i.e. action / support / tracking vehicles etc).</li> </ul>	<p>5 Extremely unlikely/ Severe</p>	<ul style="list-style-type: none"> <li>• 1<sup>st</sup> Assistant Director and Location Manager are your authority.</li> <li>• Hi-vis to be provided by locations department</li> </ul>
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<b>WORKING ON SET/LOCATION</b> - <b>Roads (Ref 12)</b> cont.				<ul style="list-style-type: none"><li>• NOTE: There may be instances when it is impractical to wear hi-vis garments during filming on the Public Highway on Private / controlled roads (i.e. due to reflections) – during the ‘filming’ of sequences so affected it may be permissible to remove the hi-vis garments for a take but these must be put back on by all at the earliest opportunity.</li><li>• Crew to be advised immediately whenever a road is ‘unlocked’ to allow movement of traffic.</li></ul>		
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<p><b>WORKING ON SET/LOCATION</b> - <b>Security – of costume equipment, personnel and vehicles on location (Ref 13)</b></p>	<p><b>Loss of items through theft, unauthorised access to the building by persons unknown</b></p>	<p>All crew, cast and others</p>	<p>4 Likely/ Negligible</p>	<p>Location Manager to ensure that adequate numbers of competent Security Officers are available to:</p> <ul style="list-style-type: none"> <li>• ensure that unauthorised access to the location is avoided</li> <li>• watch over unit equipment and vehicles parked at the location</li> <li>• ensure the safety of Costume team working at the location</li> <li>• assist members of the public or local residents who may be affected by the presence of the film unit</li> </ul>	<p>1 Extremely unlikely/ Negligible</p>	<p>1<sup>st</sup> Assistant Director, Location Manager and all Costume team are your authority.</p>
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**Risk Assessment Rating Table**

Calculation of Risk (R)							Action Level
		Negligible (No/trivial Injury)	Slight (Injury/ First Aid)	Moderate (Serious In- jury)	High (Major Injury)	Severe (Multiple Injuries/ Death)	
<b>Probability (P)</b>	Extremely Unlikely	1	2	3	4	5	<b>HIGH - Immediate action - Further controls needed - Further controls required to reduce level of risk</b>
	Unlikely	2	4	6	8	10	
	Likely	3	6	9	12	15	<b>MEDIUM - Justify or review for each work day</b>
	Very Likely	4	8	12	16	20	
	Inevitable	5	10	15	20	25	<b>LOW - no further controls required but kept under review</b>
		<b>Severity (S)</b>					

Assessment completed by:  ..... (Name) COSTUME DESIGNER OR SUPERVISOR	Date of Assessment:  .....
Risk Assessment authorised by:  ..... (Name) PRODUCER	..... (Name) LINE PRODUCER